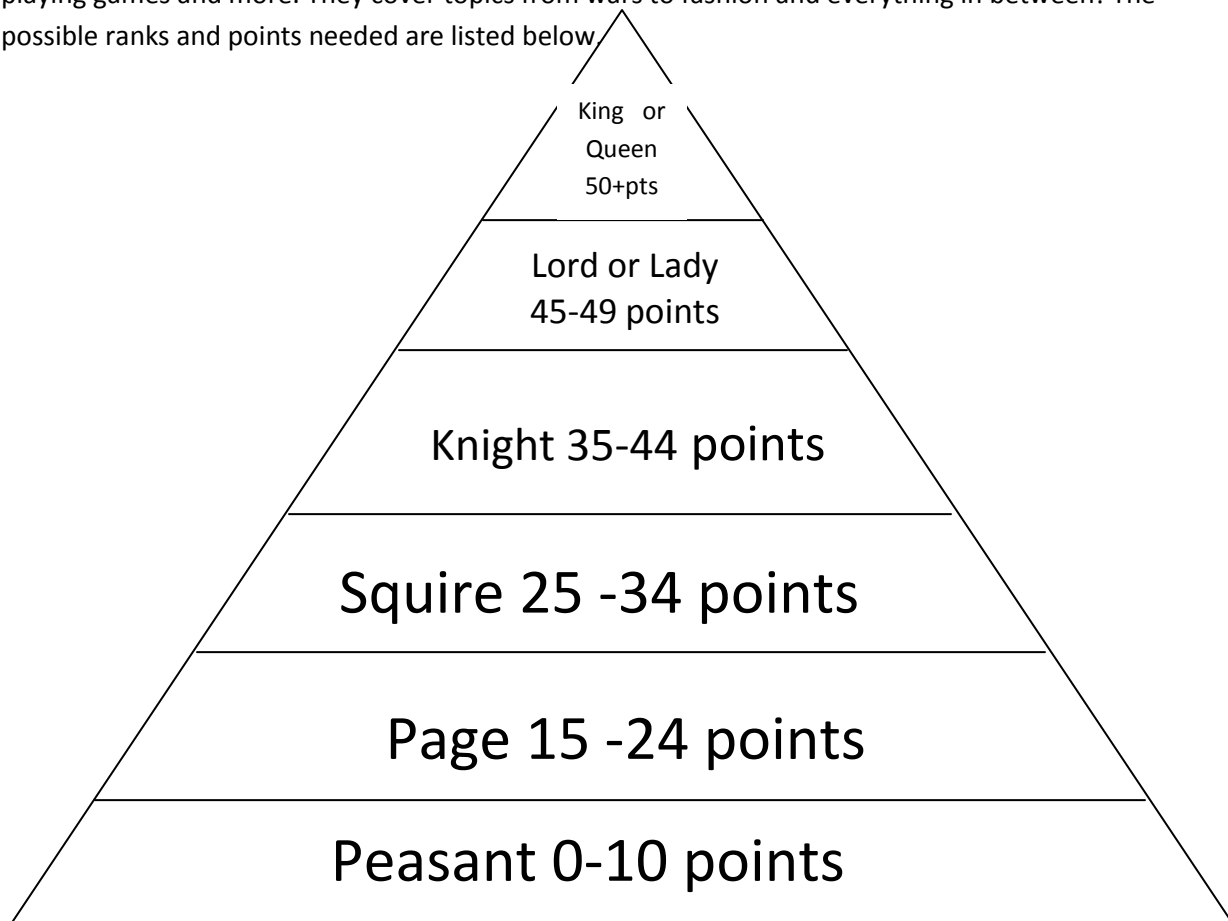


Name: _____ Goal: _____ Due: _____

The Torture Chamber

During The Middle Ages the feudal system gave each person a clear ranking. It was very difficult to move up those rankings. However, in our class we want to offer you the opportunity to climb the middle ages social pyramid. It won't be easy, but if you can stand the "torture", the benefits will be well worth it.

All of you will start as peasants, you all **MUST** complete at least two 5 point activities (or one 10 point activity) to keep your peasant ranking and participate in castle battles at the end of the unit. However, you may complete as many other activities as you would like. The more activities you complete the higher rank you will earn. Each activity has a point value (5, 10*, or 15**) based on the difficulty of the "torture" and time needed to complete it. Activities include performing, writing, drawing, designing, playing games and more. They cover topics from wars to fashion and everything in between! The possible ranks and points needed are listed below



By earning the rank of king, queen, lord, lady, knight, or squire you will earn certain privileges. Students with higher ranks will choose their castle battle partners first. They will get advantages during the castle battle, while peasants must "serve" the higher ranking students. In the next week specific, advantages and benefits will be announced.